

Learning outcomes

By playing this game and exploring some of the suggested work surrounding it pupils can be encouraged to learn about:

- The social context of the theatre in Renaissance England.
- The purpose, audience for and context of Shakespeare's plays.
- The social structure of Renaissance England.
- Genuine historical evidence about play-going in Shakespeare's England.
- The society, economy and literary world which supported play-going in Shakespeare's England.
- Work and leisure in London town and the place of theatre and other entertainments within it.
- How theatre-going has changed in the last 400 years.
- Entertainment and leisure in Tudor and Jacobean England.

